
Eselmir And The Five Magical Gifts Download For Mobile



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About This Game

Eselmir and the five magical gifts is a 2D point and click adventure game inspired by the old classics of the genre. It tells the story of Eselmir and his journey to find the five magical lost gifts of King Theoson, leading the player to explore an imaginary world studied in every detail. An atypical and elegant fantasy made up of stories within the story, one enclosed in the other.

Story

In a vast fantasy world ruled by powerful deities and ancient spells, where people build flourishing cities, great monuments thrive and nature is inhabited by fairies and mysterious creatures, the extraordinary story of Eselmir takes place. Eselmir, a priest devoted to the Goddess of Time, belongs to the ancient Pirin race, demigod descendants of a fairy and a mortal who live on the highest mountains in the east. One night, Eselmir receives a mission from his Goddess that could change the fate of many: to find the five lost gifts of King Theoson, progenitor of the Pirin civilization, who upon his death was buried together with his treasures in a secret place whose grave was never found again.

Features

- An engaging 2D point and click adventure game entangled with puzzles and mysticism, breathtaking landscapes and picturesque characters.
- It is an original blend of fairy tales, inspired by ancient mythology and medieval folklore.
- It explores an entire continent with countless and flourishing civilizations including magical items and enchanted

charming places.

- A Narratively-rich 2D point and click adventure game filled with brilliant dialogues, mystery and magic.
- Dozens and dozens of puzzles and many inventory objects to collect and interact with.
- Over 170 hand-illustrated and digitally colored backgrounds, 140+ characters and 15+ hours of gameplay.
- Original soundtrack specifically composed for the game.
- 40 challenging in-game achievements and several collectibles to find.
- DRM-Free.

The Pirin Saga

The concept of the game was inspired and based on texts and drawings of a young talented Swiss writer, Sebastiano B. Brocchi who wrote a new elegant fantasy saga called "Pirin." The game is set in his own created universe. The hand made drawings are easily recognizable with a strong personality, are of the same style used to illustrate the book made by Brocchi itself.

Summary

Genre: Point and click adventure, 2D,
fantasy

Subtitles: English, Italian

Voiceover (cutscenes only): English, Italian

Note from Developers:

Thanks for your interest in our game! We would like to make you aware in advance that "Eselmir and the five magical gifts" is a slow-paced game with a lot of reading. For this reason, we encourage you to read reviews from the press or from other players and watch some video walkthroughs before to buy the game.

Title: Eselmir and the five magical gifts

Genre: Adventure, Indie

Developer:

Stelex Software

Publisher:

Stelex Software

Release Date: 11 Jan, 2018

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English,Italian

SONGS BY SONG | BASS

Rocksmith Amateur

GODZILLA

AVAILABLE ARRANGEMENTS

BASS (FINGERED) 0

BLUE OYSTER CULT • SPECTRES

THE BLACK KEYS
EL CAMINO

THE OFFS
DWAYNE

ARTIST Blue Oyster Cult
ALBUM Spectres
YEAR 1977
DURATION 3 Minutes 53 Seconds

Tip: If you master every arrangement while qualifying for an Event, it will become a Master Event. Every note will be hidden.

ENTER SELECT Esc BACK A AMP SPACE MAIN MENU

TAB GUITAR BASS





This is a fun little rogue like game that reminds me in a lot of ways of Legend of Zelda with the graphics, music, and combat.

It's not a massive game world and I didn't notice any puzzles but I don't think it needs them.

It's a quick pick up and play for a while type of game and I really have to say I was surprised at how much I actually do enjoy it. Good Job Devs!. Pretty great expansion to a very deep and compelling 4x strategy.

New Mechanics:

-Spies

Utilizing spies is expensive, and uses a hero, and takes time. All factions can do this, and the Forgotten heroes are the best for it. The benefits for having a really good spy may not seem worth the effort, and if you're able to build an army to destroy all of their armies pretty easily it's not worth it. However, if you are behind, a spy can open up opportunities for attack, and can be a general parasite on another faction.

Ex. I wanted to attack and take a city, but their defenses were too strong. I reduced the fortification of the city, then several turns later with another spy, I lowered their morale as much as possible (-45% atk\def) for a couple turns. I attacked. My hero had the +Atk% when attacking a city, and by using positioning for a positive morale, I brought the Atk on my units to 200-300, and reduced theirs to 60-80, even though their units were double my level.

-Pillage\Camo

Camo is mostly useful against players. It could help hide a scouting unit you're using to Pillage.

Pillaging is a great way to harass a player without declaring war. It gives you bonus resources, and disables an expansion of theirs. The Forgotten can get double dust from pillaging, and can more easily pillage in 1 turn.

-New Faction, The Forgotten

Challenges:

These guys are difficult to play. They are kinda like a parasite faction that uses the two new mechanics really well. Their units have below average stats, but they have really good capacities. If you play this faction as a turtle, without scouting the map, their effectiveness drops immensely.

This faction cannot get science, and uses dust for research. Because of this, research speeds are fast in Era I, slow in Era II, and start to pick up again from Era III onwards.

Advantages:

Their spies can steal technologies very easily. Their pillaging gets x2 dust, and is faster. All of their units are stealth (outside of a 2 tile distance from a hero or city i think), so they can pillage and hide very well, or sneak into enemy territory to plant a spy.

This faction gets a free unique hero with dual unique swords. You can build your starting hero as your spy, or your unique one, but you get a really good spy, and really good hero weapons pretty early.

Aggressiveness with this faction is about leeching off another faction's cities with spies and pillaging, then setting up a coup where you debuff their city\units with a spy and attack. This process is more complex and more things can go wrong, which is why they are difficult to play.

Great expansion, and basically an insta-buy. Also, fantastic new music for the new faction.. Not bad, but you know what, i am giving it a thumbs down, to add this and yet not to give us a District for it?? such lazy Devs, not the content maker fault though..

This is the first video game I can remember playing as a young kid, it was great to take a trip down nostalgia lane. Castles 2 is a game where you must balance resource accumulation, military advancement, build castles to prevent peasant revolts, please the pope with indulgences, and increase your stake for the title of King of France. I enjoy this game because I grew up with it, Castles 2 is older and does not have a tutorial to take your hand and explain the game, however after a few play throughs the game mechanics and strategy is easy. I do want to warn people that my opinion of this game is biased largely by nostalgia. I do think for its time it is an excellent strategy game but compared to contemporary games in its genre is simplistic and lacks intricacies that strategy game buffs come to expect for exciting gameplay. I recommend this game, but if you are on the fence about it, I would wait for the price to come down, I argue that 10\$ for this game is too high. Also hold down the right mouse button to speed up gameplay.. LOVE THE GAME BUT DURING THE HAYWIRE 2.0 EVENT IT DIDN'T GIVE ME THE AQUATEKK APS RIFLE WITCH LOOKS GREAT BUT GAME IS BEING CHEAP. Absolutely gorgeous party game.

Well done!. -- UPDATED --

Now that the third DLC is released, I felt it suitable to update my opinion on this pack.

Firstly, I give this pack a recommendation because - in truth, the content provided is of great quality. The pack itself is lack-luster, but the actual quality is great overall.

Now my actual opinion;

I paid the full price for this pack when it was first announced. I always have a trust in content when I buy stuff like this and originally, I thought the Season Pass would actually be a coordinated pack. When a pack is released with "characters, tiles and music" it sounds like a starter pack - atleast to me.

When the first DLC was released - The 2K Remaster Soundtrack - I felt upset. Not because of quality, but because it was a remaster. The Season Pass doesn't state anything about remasters or any previous engine, so this is immediately interpreted as "original content" is what we would get. We got 10 remaster tracks instead.

The second DLC was later released. Again, a remaster of old 2K heroes. The older characters were defined by their class design (soldier in armour, mage in robes, ect.) so the way these characters work, I had also expected some Gen Parts so we could also re-create these classes in our own games.

Now that the third DLC is released however, I felt even more surprised than ever. We got a steampunk tileset. What? We were provided old RPG music, and then old RPG characters, and suddenly we are given a completely different themed tileset? Ontop of that, it's one set. Unless your making a steampunk trainstation your a game based entirely in a steampunk themed train, this tileset pack would be useless to you. Even the extra NPC sprites are steampunk era - completely opposite to the previous Sprite DLC last time so you can't use them together without a major clash in timelines.

I am curious about the "Surprise DLC" but I cannot get hyped for it.

Alot of my thoughts were assumptions, but after the second DLC Sprite pack, I assumed we were getting 2K tilesets to match the previous 2 sets, and we got a completely different theme altogether. I'm not sure how to implement that.

If you are a new developer starting out - this is not the pack for you as it doesn't provide the essentials you would think you get. My only demand is in future, I hope they are more open about what these DLC's will contain instead of "buy and see".

TL;DR: The pack quality is good, but the content doesn't match. Don't buy if you are a new developer wanting to get a "starter pack" as this is not it. I hope to see actual detailing in future packs like this instead of a "buy and see what you get" pack.

I recommend this pack simply because the quality is great. I refuse to leave a negative review simply because my personal standards weren't met. They never stated this pack to be remasters and a mix of different themes - but they also never said it wouldn't be. I just highly recommend waiting till the individual packs are released and buy what you need instead of buying a clashing pack.

A really cool and relaxing game. Already I love it more than the first one, and the first one was pretty good. The soundtrack is fantastic as well. Highly recommend picking this up if you like Metroidvanias. The puzzle aspects also feel well done and don't require galaxy brains to work out (I'm still early on though I think, this could change).. Dont get deceived by reviews that complain about combat - some people just have no patience and will dislike anything new that is challenging for them. How dare you create a game where mashing left mouse button doesnt yield victory! Also, no, the devs are working on this jewel all the time. Yes, it is sluggish but ultimately bountiful and the community is always happy regardless of the amount content released.

I might grow old before it is done, but I know the wait is worth.. After getting to know the Eagle a bit more, I'm really quite happy with it. The available paints are beautiful and it flies well. All in all a worthy aircraft for formation and aerobatics. I like it.

In flying it a bit more, there are some bugs. In multiplayer, the other pilot head is unrealistically spastic and bounces all around. It's like the positioning is getting commands from multiple inputs. Others have noticed the same about my pilot's head too. We're all in VR and see it but the head appears still when run as an AI so maybe that's the deal.

One thing is that unlike the other aircraft there aren't settings for real, easy, etc, so it seems to confuse DCS when you switch to a different airplane. I had all my Mustang settings appear to get hosed but all that happened was I got dropped into easy mode instead of real. I restarted DCS and all was right with my Mustang again. Odd.. Not a perfect port but this game is MAD fun. I love pretty much everything about this, the few complaints I have I can completely forgive it for considering its age. Don't know if I'd recommend this to newcomers to the series over Atelier Sophie, since it can be a little overwhelming at the start. Maybe give that trilogy a shot first if you want something more casual, but overall this game is really great, it's just not for everyone.. Do not waste your time. This game is WORSE than terrible. First of all.....thats some deceptive crap in the video making it look like you have hold of the handlebars, because you DON'T. Its touchpad controls.....and poor one at that. Oh....and this 'ATV' is SLOW.....and I mean boringly slow. The audio is pathetic, fake, does not match the atv. Seriously....the original Excitebike had better audio. The trees.....how can you have square trunks on trees in 2018? this dev is clearly lazy not bothering to find or create a tree file that looks real.

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So, in summary....if you want to awkwardly move around at a slow pace and look at square trees while a headache inducing fake motor sound replays over and over in your ears.....then this game might be for you. Otherwise.....don't waste your disk space.

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GenX gamer....signing out..... The monuments no longer show on the map!!! Paradox needs to fix this!. New game with great potential. Still early in development but fun to play. 7/10

Devs are helpful, looking for lots of feedback, and don't take anything personal. Which is awesome.. arcade concept sand box.... game menu is bugged firing mechanics are straight cancer, its so ill conceived i need to write this bad reveiw DONT WASTE YOUR MONEY. This would be cool for the right price.

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